**User Requirements Specifications**

# Table of Contents

1. **Introduction**----------------------------------------------------------------------------------------------1
2. **Functional requirements (use-cases)**--------------------------------------------------------------1
3. **User Interface**--------------------------------------------------------------------------------------------5
4. **Nonfunctional requirements**-------------------------------------------------------------------------5

# Introduction

Our group consists of four members: Rosen Danev, Preslav Gerchev, Dimitar Vikentiev and Monica Stoica, all part of class EI6S3.

The following document follows the development of an object-oriented software product by using UML techniques.

The goal of this software system is to build a flow network consisting of pipelines and components such as pump, sink, splitter, adjustable splitter and merger.In addition, the User Requirements Specification (URS) will be described such as functional and non-functional requirements and user interface.

The functional requirements will be analyzed using use-cases and used in determining the most appropriate user interface.

# Functional requirements (use-cases)

Below is given a list of use cases our group has created for the system we will build.

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**I.**

**Goal:** Create an element.

**Pre:** There must be at least one element placed on the bar.

**Actors**: User

**MSS:**

1. The user selects the element he wishes to create by clicking on it.
2. The user click on the place that he wants to place it.
3. The system creates the element to the screen.

**Extensions:**

3a: There is existing element.

1. The system displays a warning.
2. The user is returned at MSS-step 2.

II.

**Goal:** Adjust the percentage of an adjustable splitter.

**Pre:** There must be at least one adjustable splitter placed on the screen.

**Actors**: User

**MSS:**

1. The user selects the splitter.
2. The user clicks the Adjust percentage button.
3. The system displays a text box.
4. The user enters a new value.
5. The user confirms by clicking the Confirm button.
6. The system saves the changes.

**Extensions:**

5a: The user enters a value above 100 or below 0.

1. The system displays a warning.
2. The user is returned at MSS-step 3.

**III.**

**Goal:** Open an existing file

**Pre:**

**Actors**: User

**MSS:**

1. The actor presses the ‘Load file’ button.
2. The system displays a dialog box.
3. The user presses the browse button and selects the file.
4. The user confirms by clicking the Open button.
5. The system closes the dialog box.
6. The system loads the file.
7. The system displays all the information from the file.

**Extensions:**

5a: The file is not in the correct form

1. The system displays a warning.
2. The user is returned at MSS-step 3.

IV.

**Goal:** Save a file

**Pre:**

**Actors**: User

**MSS:**

1. The actor presses the ‘Save as’ button.
2. The system displays a dialog box.
3. The user chooses a location.
4. The user chooses a name for the file.
5. The user confirms by clicking the Save button.
6. The system saves the file.
7. The system closes the dialog box.

**Extensions:**

4a: There is already a file with that name

1. The system displays a warning.
2. The user is returned at MSS-step 4.

V.

**Goal:** Delete an element.

**Pre:** There must be at least one element placed on the screen.

**Actors**: User

**MSS:**

1. The user selects the element he wishes to delete by clicking on it.
2. The user presses the Delete button.
3. The system deletes the element from the screen.

**Extensions:**

4a: There is already a file with that name

1. The system displays a warning.
2. The user is returned at MSS-step 4.

VI.

**Goal**: Change the current flow of a pump.

**Pre**: There must be at least one pump placed on the screen.

**MSS:**

1. The user selects the pump for which he wants to change the current flow.
2. The user writes in the desired value in a textbox for the current flow.
3. The user presses the confirm button.
4. The system changes the pump’s flow.

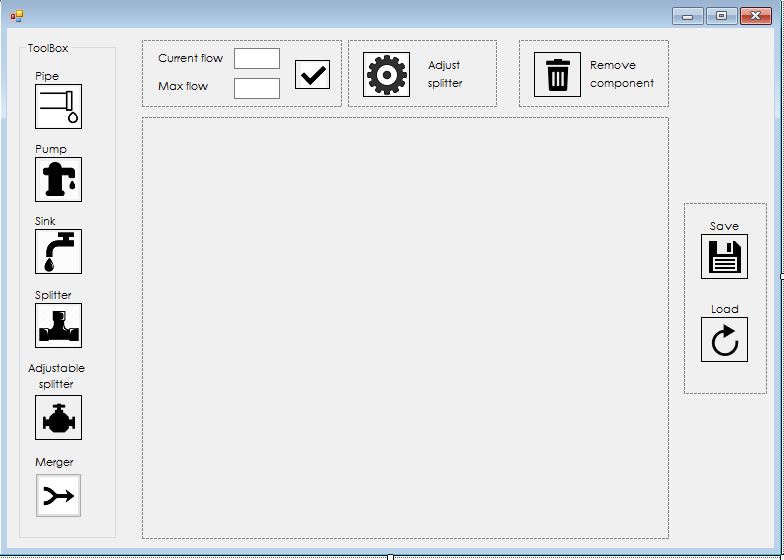
**Extensions:**

3a: The value is bigger than the max flow.

1. The system displays a warning.
2. The user is returned at MSS-step 2.

# User Interface

Below is given the design that we will be using for our application. We have tried to design the application in such a way that everything is self-explanatory.



# Nonfunctional requirements

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